

MIDDLESEX MASTERS SOCCER LEAGUE  
CONSTITUTION, RULES AND REGULATIONS  
(Ratified 03/30/2019)

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MIDDLESEX MASTERS SOCCER LEAGUE  
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**CONSTITUTION**

**ARTICLE I NAME**

I.I The name of the league shall be the Middlesex Masters Soccer League hereinafter referred to as the League or the MMSL.

**ARTICLE II HEADQUARTERS**

II.I The headquarters of the League shall be in the city of London, Ontario

II.II The boundaries of the League shall be the limits of the City of London. The League may extend these boundaries at their discretion and by retaining a 2/3 majority of the votes cast by the delegates present.

**ARTICLE III AFFILIATION**

III.I The League shall be affiliated to the Elgin Middlesex Soccer Association and be subject to the rules and regulations of that body.

**ARTICLE IV OBJECTIVES**

IV.I The objectives of the League are to promote and develop Masters soccer to its' highest level. To provide a playing opportunity for all Masters aged players and provide an environment where Masters soccer is a viable choice of recreation.

**ARTICLE V MEMBERSHIP**

V.I Membership shall be club teams composed of players playing in their respective age divisions as stipulated by the League. Clubs shall be in good standing with all governing bodies and shall be affiliated to the Elgin Middlesex Soccer Association

V.II Membership shall consist of any organized amateur recreational Clubs/Club teams, agreeing to abide by the Constitution, Rules and Regulations of the MMSL. New Clubs applying for membership may be granted membership by a 2/3 majority of the votes cast by the delegates present. In addition new applicants from outside the League boundaries shall not bear undue hardship upon the existing membership due to unacceptable venues, excessive travel distances and any other variables that may contribute to the Leagues viability and structure being compromised.

V.III A Club or Club team that withdraws or has been expelled from the League for any reason shall have their membership terminated. The team may reapply for membership and if accepted shall be responsible for any and all outstanding debts and fees. Upon returning to the League the team shall be entered into the lowest division.

V.IV If a Club/Club Team from MMSL withdraws, their membership expires.

**ARTICLE VI MEMBERSHIP RESPONSIBILITIES**

VI.1 All Club officials, players and officers of this League shall conduct themselves in such a manner as to represent this League and the game of soccer in a positive manner. All members shall make every attempt to create an environment to discourage confrontation, poor sportsmanship, verbal or physical abuse among spectators, game participants or game officials.

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**MEMBERSHIP RESPONSIBILITY (CONTINUED)**

- VI.II Every Club is responsible to the League for the action of their players, officials and fans. Clubs are required to take every precaution necessary to prevent any form of assault or threat being directed at players, officials and/or fans before, during or after a game.
- VI.III All Clubs shall be represented at all General Meetings scheduled, by this League, for the competition the Club shall be or will be participating in.

**ARTICLE VII MEMBERSHIP FEES**

- VII.I Annual registration, membership and initiation fees shall be established, by the Club representatives, at the Annual General Meeting. Any Club failing to renew their membership at the Annual General Meeting shall be assessed a late fee.
- VII.II Any new Club or additional Club team accepted into the League shall pay an initiation fee.
- VII.III Any member in good standing shall be eligible for membership renewal upon application and payment of the annual membership fee as established by the League. Membership renewal and payment shall be submitted prior to the Annual General Meeting or Special General Meeting as applicable.

**ARTICLE VIII ANNUAL GENERAL MEETING**

- VIII.I The Annual General Meeting shall be held on a Saturday in January at a time and place designated by the League. All members shall receive adequate notice of the time and location of this meeting.
- VIII.II The order of business for the AGM shall be as follows:

- |                                     |                             |
|-------------------------------------|-----------------------------|
| 1 Roll call                         | 6 Constitutional amendments |
| 2 Unfinished business               | 7 Election of Officers      |
| 3 Reports of the executive officers | 8 New business              |
| 4 Financial statement               | 9 Adjournment               |
| 5 Committee Reports                 |                             |

**ARTICLE IX SPECIAL MEETINGS**

- IX.I A special meeting may be requested in writing by the majority of the membership or the Chairman.
- IX.II All team representatives shall be notified by the Chairman at least five (5) days prior to any special meeting.
- IX.III The order of business for special meeting shall be:
- 1 Roll Call
  - 2 Declaration of the need for meeting
  - 3 Discussion and resolutions.
  - 4 Adjournment

**ARTICLE X PARLIAMENTARY AUTHORITY**

- X.I The rules contained in the most current edition of "*Robert's Rules of Order*" shall govern this League in all matters when they are applicable and not inconsistent with these bylaws and any other special rules this League shall adopt.

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**ARTICLE XI LEAGUE OFFICERS**

- XI.I The business of the League shall be conducted by the Chairman who shall be elected for a period as determined by the membership. Additional officers, if deemed necessary, may be elected by a majority vote at the Annual General Meeting.
- XI.II The presiding officer shall be the Chairman of the League. In the absence of the Chairman the membership shall select a interim presiding officer.
- XI.III Additional officers, as per XI.I, of the Board shall be:

Secretary (1 year term)  
Director of Games & Scheduling (1 year term)  
Director of League Cup (1 year term)  
Director of Indoor (1 year term)

**ARTICLE XII COMMITTEES**

- XII.I League Discipline shall be managed by the League as per OS Operational Procedure 12.0 "DISCIPLINE". Player discipline shall be managed by the governing body EMSA.

**ARTICLE XIII QUORUM**

- XIII.I In terms of eligible votes of the members, one-half (1/2) of the eligible votes shall form a quorum.

**ARTICLE XIV VOTING**

- XIV.I Accredited representatives of Clubs in good standing shall be qualified to vote and take part at General Meetings of the League.
- XIV.II Each Club in good standing has the right to one (1) vote and must be present at the meeting to exercise this right. No person shall represent more than one (1) Club.

**ARTICLE XV AMENDMENTS TO THE CONSTITUTION**

- XV.I Proposed amendments to the Constitution must be received by the League no later than thirty (30) days prior to the AGM.
- XV.II Copies of the proposed amendments shall be sent to the membership not less than fourteen (14) days prior to the AGM.
- XV.III Amendments shall become immediately effective, unless otherwise specified in the proposed amendment, upon retaining a two thirds (2/3) majority of the votes cast by the delegates present at the AGM unless otherwise required by parliamentary law.
- XV.IV Any proposed amendment to the Rules and Regulations may be amended providing the amendment was introduced at the call for the meeting. The amendment shall become immediately effective upon retaining a 2/3 majority of the votes cast by the delegates present at the reading.

**ARTICLE XVI DISSOLUTION OF THE LEAGUE**

- XVI.I In the event that the Middlesex Masters Soccer League is disbanded, dissolved or liquidated all of the assets remaining after all debts, obligations and expenses have been paid, shall be donated to a registered charity within the City of London as determined by the remaining members in good standing with the League. The designated charity shall be determined at the AGM and reviewed every five (5) years.

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**RULES AND REGULATIONS**

**RULE 1      GROUNDS**

- 1.1 All grounds shall be clearly marked and comply with the FIFA Laws of the Game. Regulation goals, nets and corner flags shall be provided by the home team. The Referee and/or groundskeeper shall be the sole judge as to the playing condition of the field. Further protest of this decision shall not be heard.
- 1.2 All teams shall play on grounds acceptable to the League. Changing facilities, including showers, shall be provided for the visiting team and game officials. If any team cannot comply with these requirements they may be required to play all their home games at a League approved facility until such time the teams home field meets League standards. The team shall be responsible for all costs incurred resulting from the non compliance.

**RULE 2              LEAGUE STRUCTURE**

- 2.1 The League shall comprise of no more than ten (10) teams in each division, unless agreed upon by the membership
- 2.2 The League may, if required, be split into divisions for scheduling purposes.
- 2.3 Other Divisions may be created for possible expansion.
- 2.4 The first and second place teams in each division shall be promoted to the next higher division. The last two place teams in each division shall be relegated to the next lower division. The bottom two teams in the lowest division shall remain in that division.

**2.5 Vacancies**

It is the intention of the league to maintain 10 teams in each division with the possible exception of the lowest division. Where it is necessary to fill a vacancy to maintain 10 teams in a division, the highest placed team of the teams to be relegated from the affected division will have first opportunity to remain in that division followed by the next highest followed by the highest placed team of the next lower division not already eligible for promotion.

Choice will be given first to the next highest team then in order of all the teams to the last place team in that division. Should no team want to be promoted in that division, the opportunity will fall to the next lowest division in order of standings and continue to the last place team in the lowest division. The relegated team must occupy the position of the team accepting the promotion regardless of the division.

**RULE 3      PLAYER ELIGIBILITY**

- 3.1 A player shall be eligible to play in the MMSL when he attains the age as specified. Any new player to the MMSL shall present himself/herself with an original government issued document complete with photo and date of birth and a copy of said document to the District for authentication.
- 3.2 A player shall have in his possession the following documents, when applicable, to be eligible to participate in any game of the MMSL:
  - . An OSA player card authorized and validated by the District Association, and/or a temporary eligibility permit, and/or a trial permit as per current OS player registration policies.
- 3.3 The deadline for player de-registration and player transfers shall be July 31<sup>st</sup> of the current outdoor season.
- 3.4 The deadline for signing new players shall be August 31<sup>st</sup> of the current outdoor season.

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**PLAYER ELIGIBILITY (CONTINUED)**

- 3.5 A player shall register for one MMSL team.
- 3.6 If a player signs for a MMSL club that has multiple teams, that player may only play two divisions higher for that club (outdoor only – see Appendix C for specific indoor ruling).

**RULE 4 GAMES & SCHEDULING**

- 4.1 All games with the exception of cup games and the over 50 division, shall be scheduled on weekdays or any day agreed to by both teams.
- 4.2 Outdoor game length shall be established at the AGM.
- 4.3 Kick-off times shall be determined prior to the start of the season. The home team shall notify the League on the annual membership application, their preferred home game day. The kick-off times shall be posted in the schedule. A complete copy of the schedule shall be issued to all member teams and posted on the MMSL website.
- 4.4 Any team wishing to re-schedule a game, other than mentioned in Rule 4.5, must have the agreement of the opposing team. The League shall be notified regarding the new date. The game change fee shall be as per rule 10.1. Failure to comply with the above mentioned procedure will result in the request being denied. If the opposing team does not agree to a change than the game shall be played on its original date.
- 4.5 Any regularly scheduled game postponed due to reasons beyond the control of the home team venue and occurring at or near game time shall be rescheduled at a date and time established by the home team. This game shall pose no undue hardship upon the opponent due to their own fixture commitments. The rescheduled date must be agreed upon within four (4) calendar days of the cancelled game and the League notified. Failure to notify the League shall result in the League establishing the date of the replay. Field booking errors are classified a RULE 4.3 matter. Cancelled games shall be rescheduled within three (3) weeks of it's original date or by the established end of season, whichever comes first.
- Any team failing to fulfill a fixture shall be fined and bonded and assessed penalty points per the fine and bond schedule. The game shall be award to the opposition by the recorded score as submitted by the game official. If the game was tied or the guilty team was winning or the game was not played, then the score shall be recorded as a 3:0 win for the opposition. Failing to fulfill a fixture includes any of the following conditions:
- a) the referee could not begin the game due to a team failing to field the minimum number of players within 15 minutes of the scheduled start time,
  - b) the referee stopped the game prior to 2/3 of the scheduled playing time due to a team not maintaining the minimum number of players on the field of play,
  - c) a team leaving the field of play without the permission of the referee.
- 4.6 Any team failing to fulfill three (3) fixtures in one season shall be fined and expelled from the League. The membership of this team shall be terminated. All games played by that team shall be null and void and removed from the League standings. The team may not participate in any MMSL sanctioned competitions for one (1) full year from the date of expulsion. All outstanding fines and bonds must be paid before re-entry to the league will be considered.
- 4.7 A game, except a game abandoned due to rule violations, that is played up to the sixty (60) minute mark and not completed shall be rescheduled and replayed in its entirety. The Referee shall receive his full fee. Any cards and/or fines incurred during this game shall be valid and remain on record.
- 4.8 Any game, as mentioned in 4.7 that is played from the sixty first (61<sup>st</sup>) minute and beyond and not completed shall be classified as a complete game. All statistics shall be valid and remain on record. The Referee shall receive the full game fee with no reimbursement to the home team.

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**GAMES & SCHEDULING (CONTINUED)**

- 4.9 Any team found guilty of a game abandonment due to the action of its players, officials and/or spectators shall be subject to penalties as stipulated in RULE 12 and RULE 13. The game shall be awarded to the opponent by a recorded score of 3:0. If both teams are at fault then the game shall be removed from the schedule and no points shall be awarded. The team may also be expelled from the League as determined by the League Disciplinary Committee.
- 4.10 Any team reported for delaying the kick-off time shall be fined. The maximum delay shall be fifteen (15) minutes after which time the game shall not be started. The Referee shall report the details to the League.
- 4.11 The home team shall provide two (2) FIFA approved game balls to the Referee prior to the kick-off.
- 4.12 All games shall be played under the FIFA Laws of the Game.
- 4.13 If any team drops out of the League for any reason, all games played by that team shall be null and void and removed from the League standings. At this time the membership of said team shall terminate.
- 4.14 Any team, found guilty by the District Association, of having played an ineligible player (except when using an underage player – see Rule 4.15 below) shall be fined and bonded. Points will be deducted from the league table per the fine/penalty schedule.
- 4.15 Any team, found guilty of using an underage player shall have points deducted from their Division standing as determined by the MMSL Discipline Committee and may be expelled from the League. The team or club shall be fined and bonded. If expelled the membership of said team shall terminate. All games played by that team shall be null and void and removed from the League standings.
- 4.16 Each team shall complete in its entirety a League approved team sheet for each game. If filling the game sheet manually all “fields” of the game sheet shall be filled in properly and legibly in block lettering. Not more than eighteen (18) players’ names shall appear on the sheet. All players on the game sheet will have a jersey number. Only those players whose names appear on the team sheet are eligible to participate in the game. All copies of the team sheet shall be submitted to the Referee, prior to the scheduled kick-off.
- 4.17 An official of either team who wishes to check the identification of any player of the opposing team, shall state this intention prior to the kick-off. Cards shall be checked prior to the start of the game. The game shall not be delayed for any reason. Any complaint regarding a player’s eligibility shall be reported to the Referee immediately.
- 4.18 The home team shall report the game result by posting the result on the League website no later than midnight of the next day. Failure to post the result shall result in the guilty team being fined.
- 4.19 In all League games three (3) points shall be awarded for a win and one (1) point for a tie. No points shall be awarded for a loss. The team obtaining the most points shall be declared the Champion.
- 4.20 In determining the Champion and final standings, where the point total is equal, the positions shall be determined as follows:
- 1 Total points in all head to head league games involving the tied teams
  - 2 Highest goal differential in games specified in 1 above
  - 3 Most wins, all league games
  - 4 Fewest goals against, all league games
  - 5 Coin flip

The rules above apply where the schedules for each tied team are identical. Where schedules are not balanced, the tie breaking procedure shall be established prior to the first game of the season.

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**RULE 5         PROTESTS**

- 5.1 All protests shall be dealt with by the League.
- 5.2 Any protest, shall be sent to the League Chairman and the team being protested against within forty-eight (48) hours of the completion of the game being protested. Saturdays, Sundays and Public Holidays are the exception. The written protest shall contain all the particulars and grounds on which the protest(s) are founded. The protest shall be delivered to the League by hand, e-mail, registered mail or accredited courier service. In addition the required fee must accompany the protest. If the protest is not substantiated, the fee shall be forfeited.
- 5.3 A protest and the applicable fee which is not submitted in compliance with the preceding regulations shall be ruled out of order and shall not be heard.

**RULE 6   CUPS AND TOURNAMENTS**

1. Cup and tournament play within the League shall be determined by the team representatives at the Annual General Meeting.

**RULE 7   REFEREES**

- 7.1 All Referees appointed to games under the jurisdiction of the League shall be on the Official List of Referees, as published by the Ontario Soccer.
- 7.2 Referees for all games shall be appointed by the Referee Co-coordinator. Should the appointed Referee be unable to officiate or fail to fulfill his obligation, the teams may come to a mutual agreement on some person to officiate. No complaints or protests shall be made against that person.
- 7.3 The home team shall be responsible for the payment of all game official fees and travel expenses. The official shall be paid immediately following the game unless agreed upon otherwise. Any team failing to pay the Referee shall be fined.
- 7.4 The Referee shall keep a record of all goals scored, goal scorers and all misconduct during the game and indicate these on all copies of the team sheets. One (1) copy shall be sent to the League. One (1) copy shall be returned to the submitting team and one (1) copy complete with all misconduct reports shall be sent to the Elgin Middlesex Soccer Association.
- 7.5 The failure of a Referee to carry out his assignment without giving adequate notice may render said Referee liable to a fine equal to the amount of the game fee. The fine shall be payable to the League.
- 7.6 Referee fees shall be in accordance with OS policy. Travel fees shall be in accordance with OS policy.
- 7.7 The Referee shall not ask for, nor accept more than the designated fee.

**RULE 8 CLUB & TEAM REGISTRATION**

- 8.1 Each team shall register with the League the following information:
- a) Club name, Team name and preferred home game day
  - b) Colors and alternate colors
  - c) Name and telephone number of the team Manager and alternate contact
  - d) Mailing and electronic address of the team Manager and alternate contact
  - e) Name, telephone number and electronic address of the coach or team contact
  - f) Name telephone number and location of playing field
- 8.2 All teams are required to play in their registered color. In the event of a color clash the away team shall change to their alternate colors. Away teams shall not wear colors that in any way conflict with the colors of the home team.



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**TEAM REGISTRATION (CONTINUED)**

- 8.3 Any team wishing to change any of the registration information shall notify the League, in writing or electronic mail, immediately. All teams shall receive written or electronic notification within seven (7) days by the League, not including weekends and holidays. All teams shall update the team page of the MMSL website prior to the commencement of a current season. All 3 management categories shall be completed in full. Duplicate entries are allowed in 2 positions only. Failure to complete this action shall result in the team being fined. (See item 12.16 of “FINES”)
- 8.4 Any team not renewing their membership prior to the AGM shall pay a late fee due no later than January 31st of the current year. Failing to renew their membership by January 31 of the current year shall mean the team is not accepted into the MMSL for the current season.

**RULE 9 OTHER MATTERS**

- 9.1 Matters not covered in this Constitution and Rules shall be dealt with in accordance to the Constitution of the Elgin Middlesex Soccer Association and Ontario Soccer.

**RULE 10 FEES AND FINES**

- 10.1 Any Club or Club team paying a fee and/or fine shall submit payment to the League within two (2) weeks of notification. This may be extended one more week by the league. Failure to submit payment by the deadline shall result in a three point (3) point penalty which shall be deducted from the guilty teams point tally in the current season. The three (3) point penalty shall be imposed for each failure to make payment. If the guilty team wins any game during this period of violation the opposition shall not be awarded the win. Additional fees/fines shall be levied until such time that the guilty team has fulfilled their obligations. (REF: Rule 12, 13).
- 10.2 Any Club or Club team failing to fulfill their financial obligations with this League or any other Governing body shall be denied participation at any meeting convened by this League. Any team that fails to pay their fees/fines/bonds by October 31st of the current outdoor season or April 30th of the current indoor season shall be expelled from the MMSL. The Club shall be deemed not in good standing until such time all fees, fines or bonds are paid in full.
- 10.3 An expelled team may not participate in any MMSL sanctioned competitions for one (1) full calendar year from the date of expulsion.

**RULE 11 FEE SCHEDULE**

- |      |  |                               |
|------|--|-------------------------------|
| 11.1 | Membership renewal - outdoor                                       | \$250                         |
|      | Membership renewal – indoor  | \$100                         |
| 11.2 | New club initiation  | \$1000                        |
| 11.3 | Additional Club team initiation                                    | \$500                         |
| 11.4 | Reschedule game  | \$50                          |
|      | Rescheduling a long weekend game after<br>March 30 of current year | \$100                         |
| 11.5 | Referee fee (outdoor)  | as set annually by the league |

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**FEE SCHEDULE (CONTINUED)**

11.6	Referee fee (indoor)	See Appendix 'C'
11.7	Late Registration	\$100
11.8	Protest Fee	\$100

**RULE 12 FINE SCHEDULE**

12.1	Failure to attend a General Meeting	\$50
12.2	Failure to attend the AGM	\$100
12.3	Improper and/or incomplete team sheet	\$50
12.4	Failure to fulfill fixture (1 <sup>st</sup> )	\$150 and 6 penalty point deduction
	Failure to fulfill fixture (2 <sup>nd</sup> )	\$300 and 12 point penalty deduction
	Failure to fulfill fixture (3 <sup>rd</sup> )	\$300 and expulsion from League
12.5	All fines and penalty points doubled for failing to fulfill a fixture after Sept. 1.	
12.6	Returned cheque (NSF, etc.)	\$50
12.7	Failure to pay game official	\$100
12.8	Playing an ineligible player	Min. \$100, Max. \$500 and up to 20 points deduction
12.9	Playing while under suspension	As per EMSA policy and up to 20 points deduction
12.10	Playing an underage player	Min \$100, Max \$500 and up to 30 points deduction and/or expulsion from League
12.11	Failure to report score	\$50
12.12	Failure to submit fees or fines by deadline	\$50 per violation
12.13	Abandoned game	up to \$1000 and up to 30 points deduction
12.14	Failure to update team page	\$100

**RULE 13 BOND SCHEDULE**

13.1	Failure to fulfill fixture (2 <sup>nd</sup> offence)	up to \$500
13.2	Playing an ineligible player (each infraction)	up to \$1000
13.3	Abandoned game	up to \$1000

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**APPENDICES**

**APPENDIX 'A' - CLUB/TEAM MEMBERSHIP STATUS (OUTDOOR ONLY)**

<u>CLUB NAME</u>	<u>MEMBER SINCE</u>
Ingersoll SC	1989
German Canadian FC	1989
London Scottish SC	1989
Croatia SC	1989 - 2013 2015 -
Portuguese Club of London	1989
Strathroy Portuguese	1989 - 2013
Oakridge	1989 - 1992
Oakridge (new club)	2013
Embro SC	1991
Real West	1991 - 2012
White Eagles SC	1992
Tillsonburg Titans SC	1994
Sporting SC	1994
Hungarians	1995 - 1998
Marconi SC	1998 - 2018 (1)
Exeter SC	1998
Curinga SC	1999
St.Thomas SC	1999 (1)
Inter - Hispanic (2)	1999 - 2011 (1)
London Serbs	1999 (1)
Woodstock SC	2001
Benfica (Diabos Vermelhos)	2002 - 2013
Taxandria SC	2002
Panhellenic	2003 - 2005
West London Wanderers	2004 - 2010
NorWest Optimist SC	2004
St. George Lions	2005
FC Romania	2005
London City	2006 - 2007
London Irish	2006 - 2012
FC Acoriano	2014
Hispanic America FC	2013
Forest City	2010
Elgin United	2013 - 2013
AE Larissa	2013
Albanians	2013
Apollo FC	2010
Bosnia	2012
Jagiellonia	2011
London Athletic FC	2013 - 2014
Lucan FC	2011
Middlesex	2013 - 2014
Oxford	2012 - 2015
Three Lions	2013
Tillsonburg FC	2012 - 2015

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**APPENDIX 'A' - CLUB/TEAM MEMBERSHIP STATUS (OUTDOOR ONLY)  
(CONTINUED)**

Caribbean Stars	2015
London English	2016
Kurdish Canadians	2017
African Caribbean	2018
LS Croatia FC	2019

**NOTE: (1) less one year (leave of absence)**

**APPENDIX 'B' - DIVISION OF FUNDS**

**See article XVI.I**

**APPENDIX 'C' - INDOOR SOCCER**

These rules are in conjunction to the MMSL Constitution, Rules and Regulations.

1. Team entry policy shall be determined as follows:
  - Teams in good standing that played in the most recent indoor and outdoor MMSL seasons. If there are not enough openings to accommodate all teams in this category then teams will be accepted based on their consecutive year's participation in the indoor league from highest to lowest.
  - Teams in good standing that played in the most recent indoor MMSL season.
  - Teams in good standing that played in the most recent outdoor MMSL season.
  - Any other team accepted by the MMSL.
2. Game days and times shall be established by the League in consultation with the facility management.
3. Referee fees shall be determined annually by the League. Indoor teams shall pay their portion of the fee prior to the start of each game played.
4. A minimum of two (2) copies of the team sheet shall be submitted to the Referee prior to the start of the game. The team sheet shall be retained on file at the game facility unless otherwise agreed upon for the duration of the season and shall be the property of the League after the completion of the season.
5. The playoffs are considered a cup competition – players may only play for one team during the playoffs.
6. The deadline for player transfers and/ or release shall be January 31<sup>st</sup> of the current indoor season.
7. The deadline for signing of new players shall be February 28<sup>th</sup> of the current indoor season.
8. A player shall register for and play for one team.
9. A player receiving a red card may not participate in another Master's game the same day.

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**APPENDIX 'D' - MMSL LEAGUE CUP**

- (1) The Competition shall be named the MMSL League Cup.
- (2) All rounds shall be completed by the specified dates. The home team may schedule a game as soon as the opponent is known.

**Dates:**

<b>Round</b>	<b>Complete by</b>
• Preliminary	June 16
• Round 1	July 21
• Quarter Finals	Aug 25
• Semi Finals	Sept 20
• Final	Sept 27

- (3) The League Cup shall be a single elimination draw format. If a game is tied after regulation time, there will be 2x10 minute overtime halves followed by penalty kicks if still tied (5 each). All games for each round shall be determined by random draw.
- (4) The team drawn first for each match shall be the home team and is responsible for providing a field for the match. Due to scheduling conflicts and field availability games may be played on the weekend if both teams agree. The home team shall submit a minimum of two dates, one of which must be a weekday date, to the visiting team at least 10 days prior to the deadline for completing the game. The proposed dates must not pose undue hardship on the visiting team due to their own fixture commitments. If no dates are offered meeting the criteria by the scheduling deadline, the league will schedule the game. Field fees remain the responsibility of the home team. After the date has been agreed upon by both teams, the home team shall notify the League Cup Chairman who will then notify the referee coordinator. The home team shall follow League procedures for reporting the score of the game.
- (5) Once a player has been placed on the team sheet for a League Cup match, that player may not play for any other team in subsequent League Cup matches.
- (6) All Teams participating in the Competition shall be bound by and comply with the Competition Rules, The Laws of the Game and the MMSL Constitution, Rules and By-Laws.
- (7) The visiting team shall pay for the referee's fee for all rounds except the semi-finals and final. The league shall pay for the referee and linesmen for the semi-finals and final. Linesmen are not required for games prior to the semi finals.
- (8) The MMSL Constitution shall apply for any matters not covered above.